Lesson 2. Vectors

1 In this lesson...

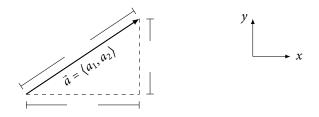
- Vectors in \mathbb{R}^2 and \mathbb{R}^3
- Standard basis vectors and unit vectors
- Problems with forces

2 What is a vector?

- A **vector** is an object that has both and
- Notation: **a** or \vec{a}
- A vector \vec{a} can be represented by an ordered list of numbers:

$$\vec{a} = \langle a_1, a_2 \rangle$$
 (in \mathbb{R}^2) $\vec{a} = \langle a_1, a_2, a_3 \rangle$ (in \mathbb{R}^3)

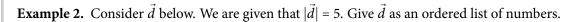
- These numbers (e.g. a_1, a_2, a_3) are known as **components** of \vec{a}
- For now, let's stick to \mathbb{R}^2
 - $\circ~$ Much of what we'll see generalizes to \mathbb{R}^3
- Graphically:



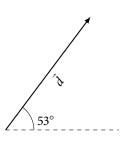
- The **magnitude** or **length** of vector $\vec{a} = \langle a_1, a_2 \rangle$ is
- Two vectors are **equivalent** if they have the same magnitude and direction position does not matter
- A special vector the **zero vector** $\vec{0} = \langle 0, 0 \rangle$
 - \circ $\vec{0}$ is the only vector with no specific direction

Example 1. Consider the vectors below.

- a. Give \vec{a} , \vec{b} , \vec{c} as an ordered list of numbers.
- b. Find $|\vec{c}|$.
- c. Are any of these vectors equivalent? Which ones?



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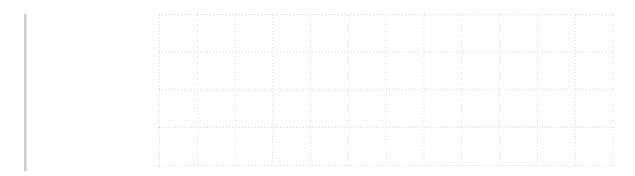
3 Scalar multiplication

- Let *c* be a scalar, \vec{a} be a vector $\Rightarrow c\vec{a}$ is another vector
- $c\langle a_1, a_2 \rangle =$

Example 3. Consider $\vec{a} = \langle 2, 1 \rangle$ from the previous example.



c. Draw \vec{a} , $3\vec{a}$ and $-2\vec{a}$ below.



- If c > 0, then $c\vec{a}$ is a vector in the same direction as \vec{a} and |c| times the length of \vec{a}
- If c < 0, then $c\vec{a}$ is a vector in the opposite direction as \vec{a} and |c| times the length of \vec{a}
- If c = 0, then $c\vec{a} = \vec{0}$

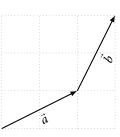
4 Adding and subtracting vectors

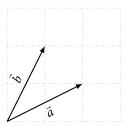
- Let \vec{a}, \vec{b} be vectors $\Rightarrow \vec{a} + \vec{b}$ is another vector
- $\langle a_1, a_2 \rangle + \langle b_1, b_2 \rangle =$

Example 4. Consider $\vec{a} = \langle 2, 1 \rangle$ and $\vec{b} = \langle 1, 2 \rangle$ from the previous example.

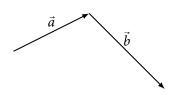


b. Draw $\vec{a} + \vec{b}$ below:

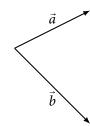


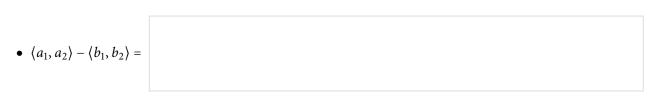


• Triangle law for adding vectors:



• Parallelogram law for adding vectors:





5 Generalizations

• All of the above generalizes naturally to \mathbb{R}^3 :

$$\begin{aligned} |\langle a_1, a_2, a_3 \rangle| &= \sqrt{a_1^2 + a_2^2 + a_3^2} & \langle a_1, a_2, a_3 \rangle + \langle b_1, b_2, b_3 \rangle = \langle a_1 + b_1, a_2 + b_2, a_3 + b_3 \rangle \\ c\langle a_1, a_2, a_3 \rangle &= \langle ca_1, ca_2, ca_3 \rangle & \langle a_1, a_2, a_3 \rangle - \langle b_1, b_2, b_3 \rangle = \langle a_1 - b_1, a_2 - b_2, a_3 - b_3 \rangle \end{aligned}$$

• Algebraically, vectors behave a lot like scalars, e.g.

$$\vec{a} + \vec{b} = \vec{b} + \vec{a}$$
 $c(\vec{a} + \vec{b}) = c\vec{a} + c\vec{b}$ $(c+d)\vec{a} = c\vec{a} + d\vec{a}$

• See p. 802 of Stewart for a fuller list

6 Standard basis vectors and unit vectors

• Standard basis vectors in \mathbb{R}^3 :

$$\vec{i} =$$
 $\vec{j} =$ $\vec{k} =$

- We can write any vector as the sum of scalar multiples of standard basis vectors:
- A **unit vector** is a vector with length 1
 - For example, \vec{i} , \vec{j} , \vec{k} are all unit vectors
- The unit vector that has the same direction as \vec{a} (assuming $\vec{a} \neq \vec{0}$) is

Example 5. Let $\vec{a} = 4\vec{i} - \vec{j} + 2\vec{k}$ and $\vec{b} = \vec{i} + 2\vec{k}$.

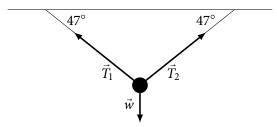
- a. Write $\vec{a} 2\vec{b}$ in terms of $\vec{i}, \vec{j}, \vec{k}$.
- b. Find a unit vector in the direction of $\vec{a} 2\vec{b}$.

• Note: all of this applies to vectors in \mathbb{R}^2 in a similar way

7 Problems with forces

- Some physics:
 - Force has magnitude and direction, and so it can be represented by a vector
 - Force is measured in pounds (lbs) or newtons (N)
 - If several forces are acting on an object, the **resultant force** experienced by the object is the <u>sum of these</u> <u>forces</u>

Example 6. A weight \vec{w} counterbalances the tensions (forces) in two wires as shown below:



The tensions \vec{T}_1 and \vec{T}_2 both have a magnitude of 20lb. Find the magnitude of the weight \vec{w} .

• Note: if an object has a mass of m kg, then it has a weight of mg N, where g = 9.8